**Private attributes**

1. **Create a BankAccount class.** Using the \_\_init\_\_ constructor, create two attributes: a. balance (float) b. owner\_name (string).
2. Your BankAccount class should also have a **private** attribute called \_\_deposit that will be used in a method to update the bank account’s balance accordingly.
3. **Add a condition** to the method that handles deposits, ensuring that if the deposit amount is negative or zero, a message is printed indicating that deposits must be positive.
4. **Create an instance of the class**, and:

* Use the method to deposit money (both valid and invalid amounts).
* Check the balance before and after the deposit.
* Bonus: Can you directly refer to the private attribute \_\_deposit?
  + Handle the error raised by trying in your code block
  + Extra bonus : access the private attribute without invoking any errors